Improving PyDDA's atmospheric wind retrievals using automatic differentiation and Augmented Lagrangian methods

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Introduction

Meteorologists require information about the spatiotemporal distribution of winds in thunderstorms in order to analyze how physical and dynamical processes govern thunderstorm evolution. Knowledge of such processes is vital for predicting severe and hazardous weather events. However, acquiring wind observations in thunderstorms is a non-trivial task. There are a variety of instruments that can measure winds including radars, anemometers, and vertically pointing wind profilers. The difficulty in acquiring a three dimensional volume of the 3D wind field from these sensors is that these sensors typically only measure either point observations or only the component of the wind field parallel to the direction of the antenna. Therefore, in order to obtain 3D wind fields, the weather radar community uses a weak variational technique that finds a 3D wind field that minimizes a cost function

$$J(\mathbf{V}) = \mu_m J_m + \mu_o J_o + \mu_v J_v + \mu_b J_b + \mu_s J_s \tag{1}$$

Here, J_m is how much the wind field V violates the anelastic mass continuity equation. J_{ρ} is how much the wind field is different from the radar observations. J_{ν} is how much the wind field violates the vertical vorticity equation. J_b is how much the wind field differs from a prescribed background. Finally J_s is related to the smoothness of the wind field, quantified as the Laplacian of the wind field. The scalars μ_x are weights determining the relative contribution of each cost function to the total J. The flexibility in this formulation potentially allows for factoring in the uncertainties that are inherent in the measurements. This formulation is expandable to include cost functions related to data from other sources such as weather forecast models and soundings. For more specific information on these cost functions, see [SPG09] and [PSX12].

PyDDA is an open source Python package that implements the weak variational technique for retrieving winds. It was originally developed in order to modernize existing codes for the weak variational retrievals such as CEDRIC [MF98] and Multidop

[LSKJ17] as detailed in the 2019 SciPy Conference proceedings (see [JCL⁺20], [RJSCTL⁺19]). It provided a much easier to use and more portable interface for wind retrievals than was provided by these packages. In PyDDA versions 0.5 and prior, the implementation of Equation (1) uses NumPy [HMvdW⁺20] to calculate J and its gradient. In order to find the wind field V that minimizes J, PyDDA used the limited memory Broyden-Fletcher-Goldfarb-Shanno bounded (L-BFGS-B) from SciPy [VGO⁺20]. L-BFGS-B requires gradients of J in order to minimize J. Considering the antiquity of the CEDRIC and Multidop packages, these first steps provided the transition to Python that was needed in order to enhance accessibility of wind retrieval software by the scientific community. For more information about PyDDA versions 0.5 and prior, consult [RJSCTL+19] and [JCL⁺20].

However, there are further improvements that still needed to be made in order to optimize both the accuracy and speed of the PyDDA retrievals. For example, the cost functions and gradients in PyDDA 0.5 are implemented in NumPy which does not take advantage of GPU architectures for potential speedups [HMvdW⁺20]. In addition, the gradients of the cost function that are required for the weak variational technique are hand-coded even though packages such as Jax [BFH+18] and TensorFlow [AAB+15] can automatically calculate these gradients. These needs motivated new features for the release of PyDDA 1.0. In PyDDA 1.0, we utilize Jax and TensorFlow's automatic differentiation capabilities for differentiating J, making these calculations less prone to human error and more efficient.

Finally, upgrading PyDDA to use Jax and TensorFlow allows it to take advantage of GPUs, increasing the speed of retrievals. This paper shows how Jax and TensorFlow are used to automatically calculate the gradient of J and improve the performance of PyDDA's wind retrievals using GPUs.

In addition, a drawback to the weak variational technique is that the technique requires user specified constants μ . This therefore creates the possibility that winds retrieved from different datasets may not be physically consistent with each other, affecting reproducibility. Therefore, for the PyDDA 1.1 release, this paper also details a new approach that uses Augmented Lagrangian solvers in order to place strong constraints on the wind field such that it satisfies a mass continuity constraint to within a specified tolerance while minimizing the rest of the cost function. This new approach also takes advantage of the automatically calculated

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gradients that are implemented in PyDDA 1.0. This paper will show that this new approach eliminates the need for user specified constants, ensuring the reproducibility of the results produced by PyDDA.

Weak variational technique

This section summarizes the weak variational technique that was implemented in PyDDA previous to version 1.0 and is currently the default option for PyDDA 1.1. PyDDA currently uses the weak variational formulation given by Equation (1). For this proceedings, we will focus our attention on the mass continuity J_m and observational cost function J_o . In PyDDA, J_m is given as the discrete volume integral of the square of the anelastic mass continuity equation

$$J_m(u,v,w) = \sum_{volume} \left[\frac{\delta(\rho_s u)}{\delta x} + \frac{\delta(\rho_s v)}{\delta y} + \frac{\delta(\rho_s w)}{\delta z} \right]^2, \quad (2)$$

where *u* is the zonal component of the wind field and *v* is the meridional component of the wind field. ρ_s is the density of air, which is approximated in PyDDA as $\rho_s(z) = e^{-z/10000}$ where *z* is the height in meters. The physical interpretation of this equation is that a column of air in the atmosphere is only allowed to compress in order to generate changes in air density in the vertical direction. Therefore, wind convergence at the surface will generate vertical air motion. A corollary of this is that divergent winds must occur in the presence of a downdraft. At the scales of winds observed by PyDDA, this is a reasonable approximation of the winds in the atmosphere.

The cost function J_o metricizes how much the wind field is different from the winds measured by each radar. Since a scanning radar will scan a storm while pointing at an elevation angle θ and an azimuth angle ϕ , the wind field must first be projected to the radar's coordinates. After that, PyDDA finds the total square error between the analysis wind field and the radar observed winds as done in Equation (3).

$$J_o(u, v, w) = \sum_{volume} (u\cos\theta\sin\phi + v\cos\theta\cos\phi + (w - w_t)\sin\theta)^2$$
(3)

Here, w_t is the terminal velocity of the particles scanned by the radar volume. This is approximated using empirical relationships between w_t and the radar reflectivity Z. PyDDA then uses the limited memory Broyden–Fletcher–Goldfarb–Shanno bounded (L-BFGS-B) algorithm (see, e.g., [LN89]) to find the u, v, and wthat solves the optimization problem

$$\min_{u,v,w} J(u,v,w) \triangleq \mu_m J_m(u,v,w) + \mu_v J_v(u,v,w).$$
(4)

For experiments using the weak variational technique, we run the optimization until either the L^{inf} norm of the gradient of J is less than 10^{-8} or when the maximum change in *u*, *v*, and *w* between iterations is less than 0.01 m/s as done by [PSX12]. Typically, the second criteria is reached first. Before PyDDA 1.0, PyDDA utilized SciPy's L-BFGS-B implementation. However, as of PyDDA 1.0 one can also use TensorFlow's L-BFGS-B implementation, which is used here for the experiments with the weak variational technique [AAB⁺15].

Using automatic differentiation

The optimization problem in Equation (4) requires the gradients of J. In PyDDA 0.5 and prior, the gradients of the cost function

J were calculated by finding the closed form of the gradient by hand and then coding the closed form in Python. The code snippet below provides an example of how the cost function J_m is implemented in PyDDA using NumPy.

def calculate_mass_continuity(u, v, w, z, dx, dy, dz): dudx = np.gradient(u, dx, axis=2) dvdy = np.gradient(v, dy, axis=1) dwdz = np.gradient(w, dz, axis=0) div = dudx + dvdy + dwdz

return coeff * np.sum(np.square(div)) / 2.0

In order to hand code the gradient of the cost function above, one has to write the closed form of the derivative into another function like below.

Hand coding these functions can be labor intensive for complicated cost functions. In addition, there is no guarantee that there is a closed form solution for the gradient. Therefore, we tested using both Jax and TensorFlow to automatically compute the gradients of J. Computing the gradients of J using Jax can be done in two lines of code using jax.vjp:

```
primals, fun_vjp = jax.vjp(
    calculate_radial_vel_cost_function,
    vrs, azs, els, u, v, w, wts, rmsVr, weights,
    coeff)
_, _, _, p_x1, p_y1, p_z1, _, _, _ = fun_vjp(1.0)
```

Calculating the gradients using automatic differentiation using TensorFlow is also a simple code snippet using tf.GradientTape:

```
with tf.GradientTape() as tape:
    tape.watch(u)
    tape.watch(v)
    tape.watch(w)
    loss = calculate_radial_vel_cost_function(
        vrs, azs, els, u, v, w,
        wts, rmsVr, weights, coeff)
```

grad = tape.gradient(loss)

As one can see, there is no more need to derive the closed form of the gradient of the cost function. Rather, the cost function itself is now the input to a snippet of code that automatically provides the derivative. In PyDDA 1.0, there are now three different engines that the user can specify. The classic "scipy" mode uses the NumPy-based cost function and hand coded gradients used by versions of PyDDA previous to 1.0. In addition, there are now TensorFlow and Jax modes that use both cost functions and automatically generated gradients generated using TensorFlow or Jax.

Improving performance with GPU capabilities

The implementation of a TensorFlow-based engine provides Py-DDA the capability to take advantage of CUDA-compatible GPUs.



Fig. 1: The time in seconds of execution of the Hurricane Florence retrieval example when using the TensorFlow and SciPy engines on an Intel Core i7 MacBook in CPU mode and on a node of Argonne National Laboratory's Lambda cluster, utilizing a single NVIDIA Tesla A100 GPU for the calculation.

Method	0.5 km	1 km	2.5 km	5.0 km
SciPy Engine TensorFlow Engine NVIDIA Tesla A100	~50 days 7372.5 s 89.4 s	5771.2 s 341.5 s 12.0 s	871.5 s 28.1 s 3.5 s	226.9 s 7.0 s 2.6 s
GPU				

TABLE 1: Run times for each of the benchmarks in Figure 1.

Given that weather radar datasets can span decades and processing each 10 minute time period of data given by the radar can take on the order of 1-2 minutes with PyDDA using regular CPU operations, if this time were reduced to seconds, then processing winds from years of radar data would become tenable. Therefore, we used the TensorFlow-based PyDDA using the weak variational technique on the Hurricane Florence example in the PyDDA Documentation. On 14 September 2018, Hurricane Florence was within range of 2 radars from the NEXRAD network: KMHX stationed in Newport, NC and KLTX stationed in Wilmington, NC. In addition, the High Resolution Rapid Refresh model runs provided an additional constraint for the wind retrieval. For more information on this example, see [RJSCTL⁺19]. The analysis domain spans 400 km by 400 km horizontally, and the horizontal resolution was allowed to vary for different runs in order to compare how both the CPU and GPU-based retrievals' performance would be affected by grid resolution. The time of completion of each of these retrievals is shown in Figure 1.

Figure 1 and Table 1 show that, in general, the retrievals took anywhere from 10 to 100 fold less time on the GPU compared to the CPU. The discrepancy in performance between the GPU and CPU-based retrievals increases as resolution decreases, demonstrating the importance of the GPU for conducting high-resolution wind retrievals. In Table 1, using a GPU to retrieve the Hurricane Florence example at 1 km resolution reduces the run time from 341 s to 12 s. Therefore, these performance improvements show that PyDDA's TensorFlow-based engine now enables it to handle both spatial scales of hundreds of kms at a 1 km resolution. For a day of data at this resolution, assuming five minutes between scans, an entire day of data can be processed in 57 minutes. With the use of multi-GPU clusters and selecting for cases where precipitation is present, this enables the ability to process winds from multi-year radar datasets within days instead of months.

In addition, simply using TensorFlow's implementation of L-BFGS-B as well as the TensorFlow calculated cost function and gradients provides a significant performance improvement compared to the original "scipy" engine in PyDDA 0.5, being up to a factor of 30 faster. In fact, running PyDDA's original "scipy" engine on the 0.5 km resolution data for the Hurricane Florence example would have likely taken 50 days to complete on an Intel Core i7-based MacBook laptop. Therefore, that particular run was not tenable to do and therefore not shown in Figure 1. In any case, this shows that upgrading the calculations to use TensorFlow's automatically generated gradients and L-BFGS-B implementation provides a very significant speedup to the processing time.

Augmented Lagrangian method

The release of PyDDA 1.0 focused on improving its performance and gradient accuracy by using automatic differentiation for calculating the gradient. For PyDDA 1.1, the PyDDA development team focused on implementing a technique that enables the user to automatically determine the weight coefficients μ . This technique builds upon the automatic differentiation work done for PyDDA 1.0 by using the automatically generated gradients. In this work, we consider a constrained reformulation of Equation (4) that requires wind fields returned by PyDDA to (approximately) satisfy mass continuity constraints. That is, we focus on the constrained optimization problem

$$\begin{array}{ll} \min_{u,v,w} & J_v(u,v,w) \\ \text{s. to} & J_m(u,v,w) = 0, \end{array}$$
(5)

where we now interpret J_m as a vector mapping that outputs, at each grid point in the discretized volume $\frac{\delta(\rho_s u)}{\delta x} + \frac{\delta(\rho_s v)}{\delta y} + \frac{\delta(\rho_s w)}{\delta z}$. Notice that the formulation in Equation (5) has no dependencies on scalars μ .

To solve the optimization problem in Equation (5), we implemented an augmented Lagrangian method with a filter mechanism inspired by [LV20]. An augmented Lagrangian method considers the Lagrangian associated with an equality-constrained optimization problem, in this case $\mathscr{L}_0(u, v, w, \lambda) = J_v(u, v, w) - \lambda^{\top} J_m(u, v, w)$, where λ is a vector of Lagrange multipliers of the same length as the number of grid points in the discretized volume. The Lagrangian is then *augmented* with an additional squared-penalty term on the constraints to yield $\mathscr{L}_{\mu}(u, v, w, \lambda) = \mathscr{L}_0(u, v, w, \lambda) + \frac{\mu}{2} ||J_m(u, v, w)||^2$, where we have intentionally used $\mu > 0$ as the scalar in the penalty term to make comparisons with Equation (4) transparent. It is well known (see, for instance, Theorem 17.5 of [NW06]) that under some not overly restrictive conditions there exists a finite $\bar{\mu}$ such that if $\mu \ge \bar{\mu}$, then each local solution of Equation (5) corresponds to a strict local minimizer

of $\mathscr{L}_{\mu}(u, v, w, \lambda^*)$ for a suitable choice of multipliers λ^* . Essentially, augmented Lagrangian methods solve a short sequence of unconstrained problems $\mathscr{L}_{\mu}(u, v, w, \lambda)$, with different values of μ until a solution is returned that is a local, feasible solution to Equation (5). In our implementation of an augmented Lagrangian method, the coarse minimization of $\mathscr{L}_{\mu}(u, v, w, \lambda)$ is performed by the Scipy implementation of LBFGS-B with the TensorFlow implementation, we employ a filter mechanism (see a survey in [FLT06]) recently proposed for augmented Lagrangian methods in [LV20] in order to guarantee convergence. We defer details to that paper, but note that the feasibility restoration phase (the minimization of a squared constraint violation) required by such a filter method is also performed by the SciPy implementation of LBFGS-B.

The PyDDA documentation contains an example of a mesoscale convective system (MCS) that was sampled by a C-band Polarization Radar (CPOL) and a Bureau of Meteorology Australia radar on 20 Jan 2006 in Darwin, Australia. For more details on this storm and the radar network configuration, see [CPMW13]. For more information about the CPOL radar dataset, see [JCL⁺18]. This example with its data is included in the PyDDA Documentation as the "Example of retrieving and plotting winds."

Figure 2 shows the winds retrieved by the Augmented Lagrangian technique with $\mu = 1$ and from the weak variational technique with $\mu = 1$ on the right. Figure 2 shows that both techniques are capturing similar horizontal wind fields in this storm. However, the Augmented Lagrangian technique is resolving an updraft that is not present in the wind field generated by the weak variational technique. Since there is horizontal wind convergence in this region, we expect there to be an updraft present in this box in order for the solution to be physically realistic. Therefore, for $\mu = 1$, the Augmented Lagrangian technique is doing a better job at resolving the updrafts present in the storm than the weak variational technique is. This shows that adjusting μ is required in order for the weak variational technique to resolve the updraft.

We solve the unconstrained formulation (4) using the implementation of L-BFGS-B currently employed in PyDDA; we fix the value $\mu_v = 1$ and vary $\mu_m = 2^j$: j = 0, 1, 2, ..., 16. We also solve the constrained formulation (5) using our implementation of a filter Augmented Lagrangian method, and instead vary the initial guess of penalty parameter $\mu = 2^j$: j = 0, 1, 2, ..., 16. For the initial state, we use the wind profile from the weather balloon launch at 00 UTC 20 Jan 2006 from Darwin and apply it to the whole analysis domain. A summary of results is shown in Figures 3 and 4. We applied a maximum constraint violation tolerance of 10^{-3} to the filter Augmented Lagrangian method. This is a tolerance that assumes that the winds do not violate the mass continuity constraint by more than 0.001 $m^2 s^{-2}$. Notice that such a tolerance is impossible to supply to the weak variational method, highlighting the key advantage of employing a constrained method. Notice that in this example, only 5 settings of μ_m lead to sufficiently feasible solutions returned by the variational technique.

Finally, a variable of interest to atmospheric scientists for winds inside MCSes is the vertical wind velocity. It provides a measure of the intensity of the storm by demonstrating the amount of upscale growth contributing to intensification. Figure 5 shows the mean updraft velocities inside the box in Figure 2 as a function of height for each of the runs of the TensorFlow L-BFGS-B and



Fig. 2: The PyDDA retrieved winds overlaid over reflectivity from the C-band Polarization Radar for the MCS that passed over Darwin, Australia on 20 Jan 2006. The winds were retrieved using the weak variational technique with $\mu = 1$ (a) and the Augmented Lagrangian technique with $\mu = 1$ (b). The contours represent vertical velocities at 3.05 km altitude. The boxed region shows the updrafts that generated the heavy precipitation.



Fig. 3: The x-axis shows, on a logarithmic scale, the maximum constraint violation in the units of divergence of the wind field and the y-axis shows the value of the data-fitting term J_v at the optimal solution. The legend lists the number of function/gradient calls made by the filter Augmented Lagrangian Method, which is the dominant cost of both approaches. The dashed line at 10^{-3} denotes the tolerance on the maximum constraint violation that was supplied to the filter Augmented Lagrangian method.



Fig. 4: As 3, but for the weak variational technique that uses L-BFGS-B.

Augmented Lagrangian techniques. Table 2 summarizes the mean and spread of the solutions in Figure 5. For the updraft velocities produced by the Augmented Lagrangian technique, there is a 1 m/s spread of velocities produced for given values of μ at altitudes < 7.5 km in Table 2. At an altitude of 10 km, this spread is 1.9 m/s. This is likely due to the reduced spatial coverage of the radars at higher altitudes. However, for the weak variational technique, the sensitivity of the retrieval to μ is much more pronounced, with up to 2.8 m/s differences between retrievals. Therefore, using the Augmented Lagrangian technique makes the vertical velocities less sensitive to μ . Therefore, this shows that



Fig. 5: The mean updraft velocity obtained by (left) the weak variational and (right) the Augmented Lagrangian technique inside the updrafts in the boxed region of Figure 2. Each line represents a different value of μ for the given technique.

using the Augmented Lagrangian technique will result in more reproducible wind fields from radar wind networks since it is less sensitive to user-defined parameters than the weak variational technique. However, a limitation of this technique is that, for now, this technique is limited to two radars and to the mass continuity and vertical vorticity constraints.

Concluding remarks

Atmospheric wind retrievals are vital for forecasting severe weather events. Therefore, this motivated us to develop an open source package for developing atmospheric wind retrievals called PyDDA. In the original releases of PyDDA (versions 0.5 and

	Min	Mean	Max	Std. Dev.
Weak variational				
2.5 km	1.2	1.8	2.7	0.6
5 km	2.2	2.9	4.0	0.7
7.5 km	3.2	3.9	5.0	0.4
10 km	2.3	3.3	4.9	1.0
Aug. Lagrangian				
2.5 km	1.8	2.8	3.3	0.5
5 km	3.1	3.3	3.5	0.1
7.5 km	3.2	3.5	3.9	0.1
10 km	3.0	4.3	4.9	0.5

TABLE 2: Minimum, mean, maximum, and standard deviation of w (m/s) for select levels in Figure 5.

prior), the original goal of PyDDA was to convert legacy wind retrieval packages such as CEDRIC and Multidop to be fully Pythonic, open source, and accessible to the scientific community. However, there remained many improvements to be made to PyDDA to optimize the speed of the retrievals and to make it easier to add constraints to PyDDA.

This therefore motivated two major changes to PyDDA's wind retrieval routine for PyDDA 1.0. The first major change to PyDDA in PyDDA 1.0 was to simplify the wind retrieval process by automating the calculation of the gradient of the cost function used for the weak variational technique. To do this, we utilized Jax and TensorFlow's capabilities to do automatic differentiation of functions. This also allows PyDDA to take advantage of GPU resources, significantly speeding up retrieval times for mesoscale retrievals at kilometer-scale resolution. In addition, running the TensorFlow-based version of PyDDA provided significant performance improvements even when using a CPU.

These automatically generated gradients were then used to implement an Augmented Lagrangian technique in PyDDA 1.1 that allows for automatically determining the weights for each cost function in the retrieval. The Augmented Lagrangian technique guarantees convergence to a physically realistic solution, something that is not always the case for a given set of weights for the weak variational technique. Therefore, this both creates more reproducible wind retrievals and simplifies the process of retrieving winds for the non-specialist user. However, since the Augmented Lagrangian technique currently only supports the ingesting of radar data into the retrieval, plans for PyDDA 1.2 and beyond include expanding the Augmented Lagrangian technique to support multiple data sources such as models and rawinsondes.

Code Availability

PyDDA is available for public use with documentation and examples available at https://openradarscience.org/PyDDA. The GitHub repository that hosts PyDDA's source code is available at https://github.com/openradar/PyDDA.

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